



MICHAEL CICCARELLI

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Software engineer with 15+ years of professional experience across fintech, media, and commerce. I build web applications, product interfaces, and design systems, with a focus on frontend engineering and full-stack depth when needed. Currently running Third Index, an independent software engineering studio.

Skills

Frontend / UI: React, Next.js, TypeScript, CSS, component systems

Interaction: GSAP, Framer Motion, Three.js, WebGL

Backend & APIs: Node.js, Python, PostgreSQL, REST/GraphQL

Platforms & Tooling: Vercel, AWS, Cloudflare, Supabase, Docker, Git

AI: LLM integrations, AI workflows, OpenAI, Anthropic

Domains: E-commerce (Shopify, Stripe), CMS (Sanity, Contentful, Payload), Web3

Experience

PRINCIPAL ENGINEER, THIRD INDEX — LAS VEGAS / REMOTE, 2025-PRESENT

- Lead design and engineering for web applications, product interfaces, and custom software.
- Deliver end-to-end builds across frontend, backend, APIs, infrastructure, and deployment.
- Built bkrl.app, a real-time bankroll management app, from product design through production.
- Partner with designers, agencies, and teams through project-based and fractional engagements.

DESIGN ENGINEER, MODERN TREASURY — NEW YORK, 2024-2025

- Designed and built responsive interfaces and UI components for enterprise fintech platform.
- Developed design systems and motion patterns to improve consistency and interaction quality.
- Integrated headless CMS infrastructure to support scalable content workflows.

SENIOR FRONTEND ENGINEER, METROPOLIS — BROOKLYN, 2022-2024

- Built smart contract deployment platform (metal.build) and DAO governance tooling (pod.xyz).
- Developed EVM-compatible dApps and Farcaster integrations for on-chain workflows.
- Led frontend architecture for Web3 interfaces with emphasis on usability and performance.

SENIOR ENGINEER II, AXONI — NEW YORK, 2021-2022

- Developed React apps, data visualizations, and reusable UI libraries for fintech products.
- Contributed to frontend architecture and component systems for internal and client-facing tools.

LEAD FRONTEND ENGINEER, VICE MEDIA — BROOKLYN, 2014-2018

- Led frontend team of 10 building publishing platform serving millions across VICE properties.
- Directed migration from legacy LAMP stack to modern React-based frontend architecture.
- Established component systems and frontend standards enabling multi-brand scalability.

WEB DEVELOPER, CONDÉ NAST — NEW YORK, 2012-2014

- Built responsive sites for major publications including GQ, Wired, and Architectural Digest.
- Collaborated with creative teams and agencies on editorial experiences and digital campaigns.